

Application for Membership/Renewal

Contact Information

[BLOCK LETTERS PLEASE]



.....
Salutation *First Name* *Last Name*

.....
Residential Mailing Street or Post Office Box *2nd Address Line*

.....
Town *State* *Postcode* *Current Membership Number (Renewals)*

.....
Preferred contact phone number Male Female Other/Not Specified

...../...../.....
Birthdate Single Married De facto Other
(Optional)

.....
Email address Yes, I would like to receive emails, special offers, and giveaways.
 Yes, I would like information about volunteering sent to me.

Membership Details

Member Category

- Full Membership Has the right to vote at General Meetings of the Association. May participate as a volunteer. May receive mail.
- Listener/Subscriber Passively supports the Association. May receive mail.
- Associate Is under the age of 15 years. Does not have voting rights, but has rights as deemed by the Association. May participate as a volunteer.

Fee	To Pay
\$30.00	
\$20.00	
\$20.00	
Total	

Payment Methods

Payment can be made by any of the following methods –

- Cash to an authorised membership officer with accompanying membership application. An interim receipt will be issued.
- Membership application sent in the mail or by email.
 - With Cheque or Money Order made out to “Seymour Puckapunyal Community Radio Inc.” (Mail only).
 - Payment made by Direct Deposit, details below.

Address and Banking Details

Direct Deposit: Bank: GCMU
 BSB: 803078
 Acct: 100091282

Mail Address: Seymour FM
 Kings Park Complex
 22 Lesley Street
 Seymour, 3660

Email Address:
 accounts@seymourfm.com.au

Please add your name to the description.

Please Sign Here

I apply for membership of Seymour FM pursuant to Division 1 of the Rules of the Association.

..... /...../.....
Signature *Date*

Seymour FM complies with the Privacy Act 1988 for the security, acquisition, and retention of personal data.

OFFICE USE ONLY

Interim Rcpt Number:

Invoice Number:

Data Entered:/...../.....

Operator:

- Welcome Pack
- Membership Card
- Program Guide
- Sticker